

VFS 4-Way Open

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	A M 2 7	Cross, ChemTrails, Claws, Flowers
2	10 G H 12	MixedAnthems, MixedStar, TBird, Pinwheels
3	21 P J 9	TopSpots, Cortex, Flock, Shorties
4	6 K 5	Snowflake-EndofSnowflake, Anchor, MixedAccordion-360
5	F L 15 19	DoubleJoker, Rebel, Bipoles, AngryPelicans
6	22 1 4	CoreBuddies, Arrowheads, ChainGangs
7	E 13 Q 8	Wave, HDStar-360, MixedWave, Buddies
8	N 14 O 16	DoubleRebel, Satellites, Trident, Chimmys
9	11 18 17	FunBuddies, Dings, Zins
10	B 20 C 3	Gulley, FocusBuddies, Shoeshine, Accordion-360
TB	D 7 B O	Box, Flowers, Gulley, Trident

;;; Pool exhaustion occurred, some items were drawn more than once: (O B 7)

;;; Passed tests

VFS 4-Way Advanced

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	17 3	Zins, Accordion-360
2	E J B 20	Wave, Flock, Gulley, FocusBuddies
3	L 11 14	Rebel, FunBuddies, Satellites
4	21 7	TopSpots, Flowers
5	9 8	Shorties, Buddies
6	4 C 18	ChainGangs, Shoeshine, Dings
7	13 2	HDStar-360, Claws
8	K 12 1	Anchor, Pinwheels, Arrowheads
9	16 Q A	Chimmys, MixedWave, Cross
10	22 20	CoreBuddies, FocusBuddies
TB	3 K 17	Accordion-360, Anchor, Zins

;;; Pool exhaustion occurred, some items were drawn more than once: (17 K 3 20)  
;;; Passed tests

## VFS 4-Way Intermediate

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	13 1	HDStar-360, Arrowheads
2	3 A	Accordion-360, Cross
3	J B 21	Flock, Gulley, TopSpots
4	7 L	Flowers, Rebel
5	14 2	Satellites, Claws
6	8 12	Buddies, Pinwheels
TB	E 22	Wave, CoreBuddies

;;; Perfect draw  
;;; Passed tests

MFS 2-Way Open

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	F 5 T	Totem, HUAugers, Cat
2	4 2	Cogwheels, HDStar360
3	8 13	Bisons, Arrows
4	P A M C	HUHalfRebel, WindMarp, Stairstep, VertCompressed
5	Q 12 3	MixedCat, MixedStar-Backloops, OilDrills
6	10 O E	FlatStairsteps, VersaVice, ViceVersa
7	6 J L	Gears, HUStar, WaffleMaker
8	H G 7	Tetris, T-Square, Periscopes
TB	9 K 1	Turnstiles, BellyStar, Double69s

;;; Items not drawn: (14 11 R B D N)  
;;; Passed tests

## MFS 2-Way Advanced

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	L H 12	WaffleMaker, Tetris, MixedStar-Backloops
2	11 K 1	Mova-Mova, BellyStar, Double69s
3	D P 9	Sole2Sole, HUHalfRebel, Turnstiles
4	4 A N	Cogwheels, WindMarp, HalfRebel
5	7 F G	Periscopes, Totem, T-Square
6	3 M J	OilDrills, Stairstep, HUStar
7	6 E C	Gears, ViceVersa, VertCompressed
8	O 2 B	VersaVice, HDStar360, DoubleSpock
TB	5 8	HUAugers, Bisons

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;;; Initial vhat=(D P 9 4 A N 3 M J 6 E C O 2 B 5), bbhat=(L 12 K 7 G 8 R 10 T Q)
;;; Remaining back/belly items: (R 10 T Q)
;;; Remaining vertical items: ()
;;; Prior to merge, mixed=((L H 12) (11 K 1) (7 F G)), vert=((D P 9) (4 A N) (3 M J) (6 E C) (O 2 B)),
tb=(5 8)
;;; Passed tests
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## MFS 2-way Intermediate

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	K Q R	BellyStar, MixedCat, BelgianWaffle
2	12 10	MixedStar-Backloops, FlatStairsteps
3	E J 11	ViceVersa, HUStar, Mova-Mova
4	B F O	DoubleSpock, Totem, VersaVice
5	4 C	Cogwheels, VertCompressed
6	7 8	Periscopes, Bisons
TB	P 6	HUHalfRebel, Gears

;;; Tie break shall be vertical.  
;;; Items not drawn: (T L G)  
;;; Preliminary bdraw = ((K Q R) (12 10) (7 8))  
;;; Items not drawn: (H 5)  
;;; Preliminary vdraw = ((E J 11) (B F O) (4 C) (P 6))  
;;; Passed tests

#### 4-Way Open/Advanced

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	11 12 D	Photon-Photon, Bundy-Bundy, Yuan
2	8 O 3	CanadianTee-CanadianTee, Satellite, SideflakeOpal-Turf
3	G J 4 M	Catacoord, Donut, Monopod-Monopod, Star
4	1 K H 15	Molar-Molar, Hook, Bow, Cat-Cat
5	5 7 19	Opal-Opal, SideBuddies-SideBuddies, Ritz-Pik
6	C 14 A 22	MurphyFlake, Bipole-Bipole, Unipod, Tee-ChineseTee
7	9 20 21	Cat&Compressed-Cat&Compressed, Piver-Viper, Zigzag-Marquis
8	6 16 L	Stardian-Stardian, Compressed-Box, Adder
9	B 13 E 18	StairstepDiamond, Accordions-Accordions, Meeker, Zircon-Zircon
10	F Q N 2	OpenAccordion, Phalanx, Crank, Sidebody Donut-Compressed Donut
TB	10 P 17	Diamond-Bunyip, Sidebody, DanishTee-Murphy

;;; Perfect draw

;;; Passed tests

#### 4-Way Intermediate

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	G K L Q	Catacoord, Hook, Adder, Phalanx
2	M 13 4	Star, Accordions-Accordions, Monopod-Monopod
3	6 P 15	Stardian-Stardian, Sidebody, Cat-Cat
4	20 2	Piver-Viper, Sidebody Donut-Compressed Donut
5	H O D 8	Bow, Satellite, Yuan, CanadianTee-CanadianTee
6	19 A 7	Ritz-Pik, Unipod, SideBuddies-SideBuddies
7	22 B 1	Tee-ChineseTee, StairstepDiamond, Molar-Molar
8	E 11 F	Meeker, Photon-Photon, OpenAccordion
9	9 J 18	Cat&Compressed-Cat&Compressed, Donut, Zircon-Zircon
10	N 14 21	Crank, Bipole-Bipole, Zigzag-Marquis
TB	C 13 21	MurphyFlake, Accordions-Accordions, Zigzag-Marquis

;;; Pool exhaustion occurred, some items were drawn more than once: (21 13)

;;; Passed tests



#### 4-Way Beginner

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	F C L	OpenAccordion, MurphyFlake, Adder
2	21 N	Zigzag-Marquis, Crank
3	J P H	Donut, Sidebody, Bow
4	6 O	Stardian-Stardian, Satellite
5	D 9	Yuan, Cat&Compressed-Cat&Compressed
6	7 2	SideBuddies-SideBuddies, Sidebody Donut-Compressed Donut
7	Q A 19	Phalanx, Unipod, Ritz-Pik
8	G 8	Catacoord, CanadianTee-CanadianTee
9	K B M	Hook, StairstepDiamond, Star
10	E 4	Meeker, Monopod-Monopod
TB	2 8	Sidebody Donut-Compressed Donut, CanadianTee-CanadianTee

;;; Pool exhaustion occurred, some items were drawn more than once: (8 2)

;;; Passed tests

## 10-Way Speed

<b>Round</b>	<b>Formation IDs</b>	<b>Formation Names</b>
1	3	MissingTom
2	12	TrappedBear
3	7	RogerRabbit
4	11	TripleDonuts
5	6	RaefordDragon
6	8	Star
TB	2	Tom'sTexas

;;; Items not drawn: (1 5 4 10 9)

;;; Passed tests